# SURFACE AREA OF THE MÖBIUS STRIP

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ABSTRACT. The (half) area of the surface of the Möbius strip is the expected product of the length of the circular spine times the width of the sweep line times a positive correction factor. The manuscript writes down this correction factor as a Taylor series of the ratio of width over circle radius; the factor approaches one if that ratio approaches zero. [vixra:2503.0103]

#### 1. Incentive

The first Guldin rule (Pappus' theorem) provides a formula for the surface generated by revolving a planar curve with known center of mass around a circle [1, (8.72)]. The naïve expectation is that the Möbius strip has an area equal to the product of length of a circular center line by the width which originates from the idea to take a rectangular piece of paper and to attach its short sides after a twist. This manuscript corrects this hypothesis and evaluates a correction factor for this product of width and length.

### 2. The Straight Screw

The simplest toy model of a twisted surface is screw with a straight long axis along the horizontal +y coordinate plus a straight sweep line of length w attached with its center to the y-axis. The sweep line is rotated at an angle  $\theta$  around the y-axis,  $\theta$ , measured in radians, increasing linearly with y:

(1) 
$$\theta(y) = \frac{2\pi yk}{D}.$$

The screw is essentially constructed as if a ship with a 2-blade propeller (mathematically just a line of length w—with apologies to real engineers) would travel along the y-axis from 0 to D and all points of the stick were recorded.

The parameter k represents how often the propeller revolves while the ship moves forward by D units. Figure 1 is an example for k = 3, D = 5, w = 0.6.

A point on the twisted ribbon of the screw has Cartesian coordinates

(2) 
$$\vec{r} = \begin{pmatrix} t \cos \frac{2\pi yk}{D} \\ y \\ t \sin \frac{2\pi yk}{D} \end{pmatrix}$$

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FIGURE 1. A straight screw with direction line along +y. x-axis along red, y-axis along green, z-axis along blue line.

with two parameters  $-w/2 \le t \le w/2$ ,  $y \ge 0$ . The sine of  $\theta$  multiplied by the parameter t shows how much a point of the propeller is above the horizontal x - y-plane. Tangential directions are defined by the partial derivatives,

(3) 
$$\frac{\partial \vec{r}}{\partial y} \equiv \vec{r}_y = \begin{pmatrix} -\frac{2\pi k}{D} t \sin \frac{2\pi yk}{D} \\ 1 \\ \frac{2\pi k}{D} t \cos \frac{2\pi yk}{D} \end{pmatrix};$$

(4) 
$$\frac{\partial \vec{r}}{\partial t} \equiv \vec{r}_t = \begin{pmatrix} \cos\frac{2\pi yk}{D} \\ 0 \\ \sin\frac{2\pi yk}{D} \end{pmatrix}.$$

These are orthogonal with Gaussian parameter F:

(5) 
$$F = \vec{r}_y \cdot \vec{r}_t = 0.$$

The cross product defines a direction of the surface normal (with a basically arbitrary choice of the sign):

(6) 
$$\vec{r_t} \times \vec{r_y} = \begin{pmatrix} -\sin\frac{2\pi ky}{D} \\ -\frac{2\pi k}{D} t \\ \cos\frac{2\pi ky}{D} \end{pmatrix}.$$

Its length and Gaussian parameter G are

(7) 
$$|\vec{r}_t \times \vec{r}_y| = \sqrt{1 + (2t\pi k/D)^2} = \sqrt{G}.$$

For a line on the surface that keeps a constant distance t to the y-axis, the line element ds is the length of (3), which happens to be the same as  $\sqrt{G}$  for this

geometry. The length of such a line is

(8) 
$$S_k(t) = \int_0^D ds = \int_0^D dy \sqrt{1 + (2\pi tk/D)^2} = \sqrt{D^2 + (2\pi tk)^2}.$$

So a point on the propeller at distance  $t \neq 0$  from the axis moves by a distance  $S_k(t) > D$  while the ship moves by the distance D. The (one-sided) surface area of the screw is [6, 2.262.1]

(9) 
$$A_{k} = \int_{-w/2}^{w/2} dt S_{k}(t) = \frac{w}{2} \sqrt{D^{2} + (\pi k w)^{2}} + \frac{D^{2}}{2\pi k} \operatorname{arsinh} \frac{w\pi k}{D}$$
$$\approx Dw \left[ 1 + \frac{\pi^{2} k^{2}}{6} (w/D)^{2} - \frac{\pi^{4} k^{4}}{40} (w/D)^{4} + \frac{\pi^{6} k^{6}}{112} (w/D)^{6} - \frac{5\pi^{8} k^{8}}{1152} (w/D)^{8} + \cdots \right].$$

The limit where the propeller does not rotate:  $A_0 = wD$ .

# 3. Möbius Strips

3.1. Mathematical Model, Coordinates. We look at a Möbius strip of directing circle radius R located in the x - y-plane with a propeller of width w staying with its middle at the directing/guide curve. In the picture of the ship of Section 2, its steering wheel is now fixed at an angle that lets the ship run in a circle of radius R. A point on the directing curve has the Cartesian coordinates

(10) 
$$\begin{pmatrix} R\cos\lambda\\ R\sin\lambda\\ 0 \end{pmatrix}$$

parameterized by an azimuthal angle  $0 \le \lambda \le 2\pi$ . The tangent line to the circle points into the orthogonal direction

(11) 
$$\begin{pmatrix} -\sin\lambda\\\cos\lambda\\0 \end{pmatrix}.$$

A point on the strip at a distance t to the directing curve has a torsion angle  $\theta$  relative to the x - y-plane, such that its z-coordinate is  $t \sin \theta$  in the range  $-w/2 \le t \le w/2$ . This leaves the factor  $t \cos \theta$  for the x and y coordinates. Since the propeller is obtained by rotation around the tangent (11), its direction must be orthogonal to that, so dispersion of the  $t \cos \theta$  factor gives a propeller vector of

(12) 
$$\begin{pmatrix} t\cos\theta\cos\lambda\\ t\cos\theta\sin\lambda\\ t\sin\theta \end{pmatrix}.$$

Attaching it to the circle (10) gives the Cartesian coordinates of a point on the strip parameterized by  $\lambda$  and t:

(13) 
$$\vec{r}(\lambda,t) = \begin{pmatrix} R\cos\lambda\\ R\sin\lambda\\ 0 \end{pmatrix} + \begin{pmatrix} t\cos\theta\cos\lambda\\ t\cos\theta\sin\lambda\\ t\sin\theta \end{pmatrix} = \begin{pmatrix} (R+t\cos\theta)\cos\lambda\\ (R+t\cos\theta)\sin\lambda\\ t\sin\theta \end{pmatrix}.$$



FIGURE 2. Möbius ribbons for twist numbers  $k = 0 \dots 3/2$ .

The principle of the definition now lets the torsion angle  $\theta$  increase linearly with  $\lambda$  such that a point of constant t initially at

(14) 
$$\vec{r}(0, w/2) = \begin{pmatrix} R + w/2 \\ 0 \\ 0 \end{pmatrix}$$

ends up at

(15) 
$$\vec{r}(2\pi, w/2) = \begin{pmatrix} R - w/2 \\ 0 \\ 0 \end{pmatrix}$$

after one  $\lambda$ -rotation through the circle. This is achieved by setting

(16) 
$$\theta = \lambda/2.$$

Continuous surfaces with larger numbers of twists as in Figure 2 can be constructed by selecting other positive half-integer  $k = 0, 1/2, 1, 3/2, \ldots$ :

(17) 
$$\theta = k\lambda.$$

Insertion into (13) defines a family of Möbius strips [3, 8]:

(18) 
$$\vec{r} = \begin{pmatrix} [R + t\cos(k\lambda)]\cos\lambda\\ [R + t\cos(k\lambda)]\sin\lambda\\ t\sin(k\lambda) \end{pmatrix}.$$

3.2. Gaussian Parameters. Two tangential directions on the surface are constructed as the partial derivatives:

(19) 
$$\frac{\partial \vec{r}}{\partial t} \equiv \vec{r}_t = \begin{pmatrix} \cos(k\lambda)\cos\lambda\\\cos(k\lambda)\sin\lambda\\\sin(k\lambda) \end{pmatrix}; \quad E = |\vec{r}_t| = 1;$$

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(20) 
$$\frac{\partial \vec{r}}{\partial \lambda} \equiv \vec{r}_{\lambda} = \begin{pmatrix} -tk\sin(k\lambda)\cos\lambda - R\sin\lambda - t\sin\lambda\cos(k\lambda) \\ -tk\sin(k\lambda)\sin\lambda + R\cos\lambda + t\cos\lambda\cos(k\lambda) \\ tk\cos(k\lambda) \end{pmatrix}$$

These are orthogonal:

(21) 
$$F = \vec{r}_{\lambda} \cdot \vec{r}_t = 0.$$

The cross product (direction of the surface normal, not of unit length) is

(22) 
$$\vec{r}_t \times \vec{r}_\lambda = \begin{pmatrix} tk\sin\lambda - R\sin(k\lambda)\cos\lambda - t\cos\lambda\sin(k\lambda)\cos(k\lambda) \\ -tk\cos\lambda - R\sin(k)\sin\lambda - t\sin\lambda\sin(k\lambda)\cos(k\lambda) \\ [R + t\cos(k\lambda)]\cos(k\lambda) \end{pmatrix}.$$

The length of the cross product is

(23) 
$$|\vec{r}_t \times \vec{r}_\lambda| = |\vec{r}_\lambda| = \sqrt{G} = \sqrt{[R + t\cos(k\lambda)]^2 + (tk)^2}.$$

3.3. Edge length. The derivatives of the position as a function of the  $\lambda$  parameter in (20) define the line segment

(24) 
$$\sqrt{(\partial r_x/d\lambda)^2 + (\partial r_y/d\lambda)^2 + (\partial r_z/d\lambda)^2} = \sqrt{[R + t\cos(k\lambda)]^2 + (tk)^2} = R\sqrt{[1 + \frac{t}{R}\cos(k\lambda)]^2 + (tk/R)^2}$$

for curves that run at constant distance t to the circular backbone.

The length  $S_k$  of such a line along the ribbon (up to the usual debatable factor of 2 if k is non-integer) is

(25) 
$$S_k(t) = \int_{\lambda=0}^{2\pi} R \sqrt{[1 + \frac{t}{R}\cos(k\lambda)]^2 + (tk/R)^2} d\lambda.$$

The  $\lambda$ -integral leads to Elliptic integrals which we shall avoid here (App. C).

The Taylor expansion of the kernel in powers of small t/R is

$$(26) \quad \sqrt{\left[1 + \frac{t}{R}\cos(k\lambda)\right]^2 + \left(\frac{tk}{R}\right)^2} = 1 + \cos(k\lambda)\frac{t}{R} + \frac{k^2}{2}\left(\frac{t}{R}\right)^2 - \frac{k^2}{2}\cos(k\lambda)\left(\frac{t}{R}\right)^3 + \frac{k^2}{8}\left[2\cos(k\lambda) - k\right]\left[2\cos(k\lambda) + k\right]\left(\frac{t}{R}\right)^4 - \frac{k^2}{8}\cos(k\lambda)\left[4\cos^2(k\lambda) - 3k^2\right]\left(\frac{t}{R}\right)^5 + \frac{k^2}{16}\left[8\cos^4(k\lambda) - 12k^2\cos^2(k\lambda) + k^4\right]\left(\frac{t}{R}\right)^6 - \frac{k^2}{16}\cos(k\lambda)\left[8\cos^4(k\lambda) - 20k^2\cos^2(k\lambda) + 5k^4\right]\left(\frac{t}{R}\right)^7 + \cdots$$

Term-by-term integration of the power series over  $\int_{0}^{2\pi}d\lambda$  yields

(27) 
$$S_0 = 2\pi R \left[ 1 + \frac{t}{R} \right];$$

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$$S_{1/2} = 2\pi R \Big[ 1 + \frac{1}{8} (\frac{t}{R})^2 + \frac{7}{128} (\frac{t}{R})^4 + \frac{25}{1024} (\frac{t}{R})^6 + \frac{75}{32768} (\frac{t}{R})^8 - \frac{2793}{262144} (\frac{t}{R})^{10} + \cdots \Big];$$

$$(29) \quad S_1 = 2\pi R \Big[ 1 + \frac{1}{2} (\frac{t}{R})^2 + \frac{1}{8} (\frac{t}{R})^4 - \frac{1}{8} (\frac{t}{R})^6 - \frac{15}{128} (\frac{t}{R})^8 + \frac{21}{128} (\frac{t}{R})^{10} + \cdots \Big];$$

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$$S_{5/2} = 2\pi R \Big[ 1 + \frac{25}{8} (\frac{t}{R})^2 - \frac{425}{128} (\frac{t}{R})^4 + \frac{1825}{1024} (\frac{t}{R})^6 + \frac{928875}{32768} (\frac{t}{R})^8 - \frac{56366625}{262144} (\frac{t}{R})^{10} + \cdots \Big].$$

The fact that these  $S_k(t)$  are larger than  $2\pi R$  for k > 0 is no surprise, because these are basically lengths measured along the cutting edges of screws for screws that do not have straight but circular axes of length  $2\pi R$ .

The length of the rim of the stripe is obtained by inserting  $t = \pm w/2$ . (The sign obviously matters only for the planar case  $S_{0.}$ )

3.4. Area. The area is [10, (8.19)][1, (3.498b)]

(33) 
$$A_{k} = \iint \sqrt{EG - F^{2}} d\lambda dt = \iint |\vec{r}_{t} \times \vec{r}_{\lambda}| d\lambda dt = \int_{-w/2}^{w/2} dt S_{k}(t)$$
$$= \int_{0}^{2\pi} d\lambda \int_{-w/2}^{w/2} dt \sqrt{[R + t\cos(k\lambda)]^{2} + (tk)^{2}}$$
$$= R \int_{0}^{2\pi} d\lambda \int_{-w/2}^{w/2} dt \sqrt{[1 + \frac{t}{R}\cos(k\lambda)]^{2} + (\frac{tk}{R})^{2}}$$
$$= \frac{wR}{2} \int_{0}^{2\pi} d\lambda \int_{-1}^{1} dx \sqrt{[1 + \frac{xw}{2R}\cos(k\lambda)]^{2} + (\frac{xwk}{2R})^{2}}.$$

**Remark 1.** Optionally one could multiply this by 2 to cover the 'back-side' area, *i.e.*, to sweep this in the range  $0 \le \lambda \le 4\pi$ .

Remark 2. The t-integral may be executed [6, 2.262.1, 2.262.2]

(34) 
$$\int_{-w/2}^{w/2} dt \sqrt{R^2 + 2Rt\cos(k\lambda) + t^2\cos^2(k\lambda) + t^2k^2} = \frac{(\cos^2(k\lambda) + k^2)t + R\cos(k\lambda)}{2(\cos^2(k\lambda) + k^2)} \sqrt{[R + t\cos(k\lambda)]^2 + t^2k^2} + \frac{R^2k^2}{2(\cos^2(k\lambda) + 8k^2)^{3/2}} \operatorname{arsinh} \frac{(\cos^2(k\lambda) + k^2)t + R\cos(k\lambda)}{kR} |_{t=-w/2}^{w/2}$$

but since this still leaves a pending  $\lambda$ -integration, this analysis is not continued from there.

The case k = 0 is the trivial planar hollow circle, difference of areas of circles with radii  $R \pm w/2$ , with  $A_0 = \pi [(R + w/2)^2 - (R - w/2)^2] = 2\pi w R$ .

The further strategy is to utilize the power series expansion of  $S_k(t)$  assuming w is small, where the integration over the powers of t is elementary.

#### Definition 1.

$$\hat{w} = w/R$$

is the unitless ratio of the strip width by the radius of the backbone circle.

 $\mathbf{6}$ 

The terms with odd powers of t disappear while integrating because the t-limits are symmetric.  $A_k$  is  $2\pi Rw$  multiplied by an even function of  $\hat{w}$ .

Insertion of the  $S_k$ -series into (33) and term-by-term integration of (28) over  $-w/2 \le t \le w/w$  yields

(36) 
$$A_{1/2} = 2\pi w R \Big[ 1 + \frac{1}{96} \hat{w}^2 + \frac{7}{10240} \hat{w}^4 + \frac{25}{458752} \hat{w}^6 + \frac{25}{25165824} \hat{w}^8 - \frac{2793}{2952790016} \hat{w}^{10} - \frac{53277}{223338299392} \hat{w}^{12} + \cdots \Big]$$

There is an apparent discrepancy between this formula and the usual manual construction of a Möbius model which attaches two ends of a rectangular stripe of dimension  $2\pi R \times w$  after bending/twisting. In fact the paper model does not keep the center line of the rectangular stripe on a planar circle; its 2-dimensional surface is even more complex than the mathematical model (13) [11, 7, 12].

No new aspect arises in the analysis if twist numbers  $k \ge 1$  are computed besides the fact that for integer k the computed area is indeed the area of only one of two sides. (37)

$$A_{1} = 2\pi w R \left[ 1 + \frac{1}{24} \hat{w}^{2} + \frac{1}{640} \hat{w}^{4} - \frac{1}{3584} \hat{w}^{6} - \frac{5}{98304} \hat{w}^{8} + \frac{21}{1441792} \hat{w}^{10} + \frac{105}{27262976} \hat{w}^{12} + \cdots \right];$$

$$(38) \quad A_{3/2} = 2\pi w R \Big[ 1 + \frac{3}{32} \hat{w}^2 - \frac{9}{10240} \hat{w}^4 - \frac{783}{458752} \hat{w}^6 + \frac{4115}{8388608} \hat{w}^8 \\ + \frac{267183}{2952790016} \hat{w}^{10} - \frac{28573965}{223338299392} \hat{w}^{12} + \cdots \Big];$$

$$(39)$$

$$A_2 = 2\pi w R \left[ 1 + \frac{1}{6} \hat{w}^2 - \frac{1}{80} \hat{w}^4 - \frac{5}{1792} \hat{w}^6 + \frac{25}{6144} \hat{w}^8 - \frac{1533}{720896} \hat{w}^{10} - \frac{399}{6815744} \hat{w}^{12} + \cdots \right];$$

$$(40) \quad A_{5/2} = 2\pi w R \Big[ 1 + \frac{25}{96} \hat{w}^2 - \frac{85}{2048} \hat{w}^4 + \frac{1825}{458752} \hat{w}^6 + \frac{309625}{25165824} \hat{w}^8 \\ - \frac{56366625}{2952790016} \hat{w}^{10} + \frac{3746147475}{223338299392} \hat{w}^{12} + \cdots \Big]$$

### 4. Summary

The (quasi one-sided) surface area of the Möbius strip of width w swept along a planar directing circle of radius R is given by (36), where (35) denotes the unitless ratio of the two main parameters. The main message is the same as for the surface of a straight screw: the area is *not* the product of the length of the sweep line by the length of the directing curve if the area is not flat.

APPENDIX A. ACKNOWLEGEMENTS

Figures 1 and 3 are meshlab renderings of STL files.

Appendix B. Embedding of Möbius strips

The parameters of the second quadratic fundamental normal form are listed here [1, (3.503c)][10, (8.26)]. The normal vector of the plane is via (22)

(41) 
$$\vec{n} = \frac{1}{\sqrt{G}} \vec{r}_t \times \vec{r}_\lambda.$$

The products of partial derivatives are

(42) 
$$L = -\vec{n}_{\lambda} \cdot \vec{r}_{\lambda} = \frac{1}{\sqrt{G}} \sin(k\lambda) \left[ [R + t\cos(k\lambda)]^2 + 2t^2k^2 \right];$$

(the factor in the square brackets is *not* the same as the discriminant of the root in (23); it is not G.)

$$(43) N = -\vec{n}_t \cdot \vec{r}_t = 0;$$

(44) 
$$M = -(\vec{n}_{\lambda} \cdot \vec{r}_t + \vec{n}_t \cdot \vec{r}_{\lambda})/2 = \frac{kR}{\sqrt{G}}$$

# APPENDIX C. ELLIPTIC INTEGRALS

The integrals (33) along the spine of the strip have the shape

(45) 
$$\int_{0}^{2\pi} d\lambda \sqrt{\left[1 + \frac{xw}{2R}\cos(k\lambda)\right]^{2} + \left(\frac{xwk}{2R}\right)^{2}} = 2 \int_{0}^{\pi} d\phi \sqrt{\left(1 + \frac{xw}{2R}\cos\phi\right)^{2} + \left(\frac{xwk}{2R}\right)^{2}}.$$

The substitution  $\cos \phi = \xi$  rephrases this as an elliptic integral

$$(46) \quad \dots = 2 \int_{-1}^{1} d\xi \sqrt{\left(1 + \frac{xw}{2R}\xi\right)^{2} + \left(\frac{xwk}{2R}\right)^{2}} \frac{1}{\sqrt{1 - \xi^{2}}} \\ = \frac{2xw}{2R} \int_{-1}^{1} d\xi \sqrt{\left(\frac{2R}{xw} + \xi\right)^{2} + k^{2}} \frac{1}{\sqrt{1 - \xi^{2}}} \\ = \frac{xw}{R} \int_{-1}^{1} d\xi \sqrt{\left(ik + \frac{2R}{xw} + \xi\right)\left(-ik + \frac{2R}{xw} + \xi\right)} \frac{1}{\sqrt{(1 - \xi)(1 + \xi)}} \\ = x\hat{w} \sum_{m=0}^{2} \beta_{m} \int_{-1}^{1} d\xi \frac{\xi^{m}}{\sqrt{(ik + \frac{2R}{xw} + \xi)\left(-ik + \frac{2R}{xw} + \xi\right)\left(1 - \xi\right)\left(\xi - (-1)\right)}}$$

with imaginary unit *i*. According to the Byrd-Friedmann formula [2, 259.00] the case m = 0 is an elliptic integral of the first kind; The other two cases m = 1, 2 are linear combinations of elliptic integrals of the first, second and third kind [2, 259.03].

# Appendix D. Outlook: Möbius Bodies

To enter a discussion of Möbius solids with finite volume, one may define sweep curves that are closed (so they have a definitive area) and move these along a directing circle.

The simplest example is a sweep curve that is a circle that stays with its center on the rim of the directing circle to create the torus with a well-known volume [1,



FIGURE 3. Möbius bodies defined by sweeping a regular triangle of edge length 0.3 along a circle of radius 1. *x*-axis in red, *y*-axis in green, *z*-axis in blue.

3.3.4]. Another category is a curve defined by a regular polygon of n sides which is twisted by  $\theta$ -angles which are multiples of  $2\pi/n$  while its center of mass stays on the directing circle through one rotation  $\lambda = 0 \dots 2\pi$ . For a triangular cross-section (created by warming up and vandalizing one of the famous swiss chocolate bars), one may for example twist the triangle by 120° in one revolution or 360° in one revolution as illustrated in the upper and lower Figure 3.

(i) In the  $120^{\circ}$  or  $240^{\circ}$  twisted case, the body has only one surface: after traveling once or twice around the z-axis and staying on the smooth surface without passing over an edge, one ends up at different places on the surface (the analog of the Möbius strip with half-integer k-numbers); to return to the same place one must travel by multiples of 3 around the z-axis. (ii) In the  $360^{\circ}$ -twisted case, traveling once around the z-axis returns to the same place and the surface contains 3 individual areas separated by the 3 ridges.

The computation of the volume of the twisted triangle may be founded on the Gauss integral theorem that computes the triple integral of the divergences of a



FIGURE 4. A regular triangle with side length a with center at the origin as in (47).



FIGURE 5. A regular triangle with side length a in the rot-shifted version of (52).

vector field (which is  $\vec{r}$ ) by the surface integral of the dot product of the vector field with the surface normal [1, 13.118b][6, 10.711]. The rest of the section is an explicit execution of this algebra.

A regular triangle of side length a has altitude  $h = \sqrt{3}a/2$ , area  $A_{\triangleright} = \sqrt{3}a^2/4$ , a reference position with center at the origin of coordinates, and Cartesian coordinates of 3 corners  $\vec{A}$ ,  $\vec{B}$  and  $\vec{C}$ 

(47) 
$$\begin{pmatrix} a/\sqrt{3} \\ 0 \\ 0 \end{pmatrix}; \quad \begin{pmatrix} -a/(2\sqrt{3}) \\ 0 \\ a/2 \end{pmatrix}; \quad \begin{pmatrix} -a/(2\sqrt{3}) \\ 0 \\ -a/2 \end{pmatrix};$$

aligned as in Fig. 4. The triangle is rotated by the angle  $\theta$  proportional to the

azimuth  $\lambda$  such that the surface is continuous after one revolution  $\lambda = 0 \cdots 2\pi$ ,

(48) 
$$\theta = k\lambda$$

where the parameter k = 0, 1/3, 2/3, 3/3, 4/3... is a multiple of 1/3.

The triangle rotated counter-clock-wise by  $\theta$  around the *y*-axis pushes the three  $\vec{A}, \vec{B}, \vec{C}$  vertices to coordinates (49)

$$\begin{pmatrix} (49) \\ a/\sqrt{3}\cos\theta \\ 0 \\ a/\sqrt{3}\sin\theta \end{pmatrix}; \quad \begin{pmatrix} -a/(2\sqrt{3})\cos\theta - a/2\sin\theta \\ 0 \\ -a/(2\sqrt{3})\sin\theta + a/2\cos\theta \end{pmatrix}; \quad \begin{pmatrix} -a/(2\sqrt{3})\cos\theta + a/2\sin\theta \\ 0 \\ -a/(2\sqrt{3})\sin\theta - a/2\cos\theta \end{pmatrix}$$

as in Fig. 5. These triangles are shifted to place their centers on the circle by adding R to the x-coordinates, then rotated by  $\lambda$  around the z-axis, so the edges of the Möbius body are at

(50) 
$$\vec{A} = \begin{pmatrix} (R + a\sqrt{3}\cos\theta)\cos\lambda\\ (R + a/\sqrt{3}\cos\theta)\sin\lambda\\ a/\sqrt{3}\sin\theta \end{pmatrix};$$

(51) 
$$\vec{B} = \begin{pmatrix} (R - \sqrt{3}a/6\cos\theta - a/2\sin\theta)\cos\lambda\\ (R - \sqrt{3}a/6\cos\theta - a/2\sin\theta)\sin\lambda\\ -\sqrt{3}a/6\sin\theta + a/2\cos\theta \end{pmatrix};$$

(52) 
$$\vec{C} = \begin{pmatrix} (R - \sqrt{3}a/6\cos\theta + a/2\sin\theta)\cos\lambda\\ (R - \sqrt{3}a/6\cos\theta + a/2\sin\theta)\sin\lambda\\ -a/(2\sqrt{3})\sin\theta - a/2\cos\theta \end{pmatrix}.$$

Points on the Möbius surface have coordinates

(53) 
$$\vec{r}_{AB} = \vec{A} + \zeta(\vec{B} - \vec{A}); \quad \vec{r}_{BC} = \vec{B} + \zeta(\vec{C} - \vec{B}); \quad \vec{r}_{CA} = \vec{C} + \zeta(\vec{A} - \vec{C});$$

by linear interpolation with  $0 \leq \zeta \leq 1$ . By computing the partial derivatives  $\partial \vec{r}_{AB}/\partial \lambda$ ,  $\partial \vec{r}_{AB}/\partial \zeta$ , their cross product

(54) 
$$\vec{n}_{AB} \equiv \partial \vec{r}_{AB} / \partial \lambda \times \partial \vec{r}_{AB} / \partial \zeta$$

and the same for the edges BC and CA, we obtain the surface normals  $\vec{n}_{AB}$ ,  $\vec{n}_{BC}$ ,  $\vec{n}_{CA}$  as functions of  $\lambda$  and  $\zeta$ . The dot products are

(55) 
$$\vec{r}_{AB} \cdot \vec{n}_{AB} = -\frac{1}{12}a \Big[ -6R^2 \cos(k\lambda) - 2a^2 \cos(k\lambda) + 3aR\sin(2k\lambda) + \sqrt{3}a^2\zeta \sin(k\lambda) - 3aR\zeta \sin(2k\lambda) + 3^{3/2}aR\zeta \cos(2k\lambda) + 3a^2\zeta \cos(k\lambda) - 3^{3/2}aR - \sqrt{3}aR\cos(2k\lambda) + 6\sqrt{3}R^2\sin(2k\lambda) \Big];$$

(56) 
$$\vec{r}_{BC} \cdot \vec{n}_{BC} = \frac{1}{12} a \left[ 2\sqrt{3}a^2 \zeta \sin(k\lambda) - \sqrt{3}a^2 \sin(k\lambda) + \sqrt{3}aR \cos(2k\lambda) + 3^{3/2}aR - 12R^2 \cos(k\lambda) - a^2 \cos(k\lambda) + 3aR \sin(2k\lambda) - 6aR\zeta \sin(2k\lambda) \right];$$

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(57) 
$$\vec{r}_{CA} \cdot \vec{n}_{CA} = \frac{1}{12}a \Big[ -\sqrt{3}a^2 \zeta \sin(k\lambda) + \sqrt{3}a^2 \sin(k\lambda) \\ - 2\sqrt{3}aR\cos(2k\lambda) + 3^{3/2}aR + 3a^2 \zeta \cos(k\lambda) + 6R^2\cos(k\lambda) \\ - a^2\cos(k\lambda) + 3^{3/2}aR\zeta\cos(2k\lambda) + 6\sqrt{3}R^2\sin(k\lambda) + 3aR\zeta\sin(2k\lambda) \Big]$$

The intermediate sum of all three sub-surfaces is divided by 3 (because  $\nabla \cdot \vec{r} = 3$  within the Gauss theorem)

(58) 
$$\frac{1}{3}(\vec{r}_{AB} \cdot \vec{n}_{AB} + \vec{r}_{BC} \cdot \vec{n}_{BC} + \vec{r}_{CA} \cdot \vec{n}_{CA}) = \frac{\sqrt{3}}{4}a^2R$$

and does not depend on  $k, \zeta$  or  $\lambda$ . The volume is

(59) 
$$V_k = \int_0^1 d\zeta \int_0^{2\pi} d\lambda \frac{\sqrt{3}}{4} a^2 R = \frac{\sqrt{3}\pi}{2} a^2 R,$$

and this is exactly the value  $2\pi RA_{\triangleright}$  that is also derived by the second Guldin rule [1, (8.75)].

**Remark 3.** This is a feature of our construction of keeping the center of the twisted sweep curve on the directing circle [5, 9, 4]: The volume integral could be evaluated as  $\int_0^{2\pi} d\lambda \int_0^{\infty} x dx \int dz \Theta(x, z, \lambda)$  in Cylinder Coordinates where  $\Theta$  is a function which is one inside the solid, zero outside and x is the associated Jacobian. In the inner double integral  $\iint x dx dz$  the substitution x = x' + R moves the cross section such that its center of mass is at x' = 0, and splits into two integrals,  $\int_0^{\infty} x' dx' \int dz \Theta(x', z, \lambda) + R \int_0^{\infty} dx' \int dz \Theta(x', z, \lambda)$ . The first of these with kernel  $x \Theta(x', z, \lambda)$  is the first moment in the horizontal direction, which is the x'-coordinate of the center of mass, which is zero because we defined the body by keeping the center at a distance R. The second of these is R multiplied by the ordinary integral which is just the area. So the inner two integrals evaluate to  $RA_{\triangleright}$  independent of  $\theta$ ; the outer integral eventually contributes a factor  $2\pi$ . In particular, regularity of the twisted sweep curve is not required to keep the second Guldin rule for the volume intact.

The surface of these twisted triangles is

(60) 
$$S_k = \int_0^1 d\zeta \int_0^{2\pi} d\lambda [|\vec{n}_{AB}| + |\vec{n}_{BC}| + |\vec{n}_{CA}|]$$

for which we only give the results of leading terms of the power series expansions of small a/R:

$$(61) S_0 = 6\pi a R;$$

(62) 
$$S_{1/3} = 6\pi aR + \frac{\pi}{36R}a^3 + \frac{\pi}{320R^3}a^5 + \frac{2273\pi}{4354560R^5}a^7 + \cdots;$$

(63) 
$$S_{2/3} = 6\pi aR + \frac{\pi}{9R}a^3 + \frac{\pi}{90R^3}a^5 + \frac{29\pi}{27216R^5}a^7 + \cdots;$$

(64) 
$$S_1 = 6\pi aR + \frac{\pi}{4R}a^3 + \frac{19\pi}{960R^3}a^5 - \frac{11\pi}{10752R^5}a^7 + \cdots$$

The non-twisted case  $S_0 = 6\pi aR$  is the first Guldin's rule applied to a regular triangle with edge length a and angle  $\theta = 0$  in Fig. 5, where the centers of the sides AB and CA have distances R + h/6 to the z-axis and the side BA has distance R - h/3 to the z-axis, in total 2(R + h/6) + R - h/3 = 3R.

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