

# Presentation of Finite Dimensions

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August 28, 2019

We present subsets of Euclidian spaces  $\mathbb{R}^n$  in the ordinary plane  $\mathbb{R}^2$ . Naturally some informations are lost. We provide examples.

*Keywords and phrases:* presentation, Euclidean space

*MSC 2010 subject classification:* 51

## 1 Introduction

It is trivial that one can picture objects of the space  $\mathbb{R}^n$  only if  $n$  is less than four. The best presentation is a picture in  $\mathbb{R}^2$ . Mathematicians often deal with objects in higher dimensional spaces, but since we live in a three dimensional space we have no real imagination of these objects. Here we show methods to represent something of the  $\mathbb{R}^n$  in  $\mathbb{R}^2$ . The way is by dividing a vector of  $\mathbb{R}^n$  into small parts consisting of some components. After this we take barycenters. The final point can be presented in a two dimensional space.

## 2

First we give names. We have methods `way2`, `way3`, `way4`, ... . To use `way2` we need points in  $\mathbb{R}^n$  for  $n \in \{4, 8, 16, \dots\}$ . To use `way3` we need points in  $\mathbb{R}^n$  for  $n \in \{9, 27, 81, \dots\}$ . Generally if we use `wayk` we need points in  $\mathbb{R}^n$  for  $n \in \{k^2, k^3, k^4, \dots\}$  for  $k > 1$ . We calculate barycenters of  $k$ -polygons. Further we define `methodk`, which requires a vector from  $\mathbb{R}^k$ , and which is suitable for all integers  $k > 1$  and which does not need barycenters.

First we show `methodk`. Let us take a vector  $\vec{a} := (a_1, a_2, \dots, a_{n-1}, a_n)$  of  $\mathbb{R}^n$ . We define

$$\text{method}_n(\vec{a}) := \begin{cases} \left( a_1 + a_2 + \dots + a_{\frac{n}{2}-1} + a_{\frac{n}{2}}, a_{\frac{n}{2}+1} + a_{\frac{n}{2}+2} + \dots + a_{n-1} + a_n \right) & \text{if } n \text{ is even, } n \text{ larger than } 4 \\ \left( a_1 + a_2 + \dots + a_{\frac{n-1}{2}-1} + a_{\frac{n-1}{2}} + \frac{1}{2} \cdot a_{\frac{n-1}{2}+1}, \frac{1}{2} \cdot a_{\frac{n-1}{2}+1} + a_{\frac{n-1}{2}+2} + \dots + a_{n-1} + a_n \right) & \text{if } n \text{ is odd, } n \text{ larger than } 4 \end{cases}$$

We define `method2`( $a, b$ ) := ( $a, b$ ), `method3`( $a, b, c$ ) := ( $a + \frac{1}{2} \cdot b, \frac{1}{2} \cdot b + c$ ), `method4`( $a, b, c, d$ ) := ( $a + b, c + d$ ).

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Let us demonstrate  $\text{way}_2$ . If we have an element  $(a, b, c, d) \in \mathbb{R}^4$  we take two vectors  $(a, b), (c, d) \in \mathbb{R}^2$ . Then we compute the barycenter and we get the image point

$$\text{way}_2(a, b, c, d) := \left( \frac{1}{2} \cdot (a, b) + \frac{1}{2} \cdot (c, d) \right) = \left( \frac{1}{2} \cdot (a + c), \frac{1}{2} \cdot (b + d) \right), \quad (2.1)$$

which can be drawn in  $\mathbb{R}^2$ . In the case of a vector  $\vec{y} := (a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8) \in \mathbb{R}^8$  we divide it in four parts  $(a_1, a_2), (a_3, a_4), (a_5, a_6), (a_7, a_8) \in \mathbb{R}^2$ . First we calculate two barycenters of the pairs  $(a_1, a_2), (a_3, a_4)$  and  $(a_5, a_6), (a_7, a_8)$ , respectively. After this we take the barycenter of the two barycenters. We get

$$\text{way}_2(\vec{y}) := \left( \frac{1}{2} \cdot \left[ \frac{1}{2} \cdot (a_1 + a_3), \frac{1}{2} \cdot (a_2 + a_4) \right] + \frac{1}{2} \cdot \left[ \frac{1}{2} \cdot (a_5 + a_7), \frac{1}{2} \cdot (a_6 + a_8) \right] \right)$$

hence

$$\text{way}_2(\vec{y}) = \left( \frac{1}{4} \cdot (a_1 + a_3 + a_5 + a_7), \frac{1}{4} \cdot (a_2 + a_4 + a_6 + a_8) \right)$$

which is a point in  $\mathbb{R}^2$ .

If we have a vector  $\vec{u} := (a_1, a_2, a_3, \dots, a_{14}, a_{15}, a_{16}) \in \mathbb{R}^{16}$  we can use also  $\text{way}_2$ . We compute the barycenter of two barycenters of four barycenters of 8 points  $(a_1, a_2), (a_3, a_4), (a_5, a_6), (a_7, a_8), (a_9, a_{10}), (a_{11}, a_{12}), (a_{13}, a_{14})$  and  $(a_{15}, a_{16})$ . We get  $\text{way}_2(\vec{u}) =$

$$\left( \frac{1}{8} \cdot (a_1 + a_3 + a_5 + a_7 + a_9 + a_{11} + a_{13} + a_{15}), \frac{1}{8} \cdot (a_2 + a_4 + a_6 + a_8 + a_{10} + a_{12} + a_{14} + a_{16}) \right). \quad (2.2)$$

To demonstrate  $\text{way}_3$  for  $\mathbb{R}^9$  we use a point  $\vec{v} := (a_1, a_2, a_3, a_4, a_5, a_6, a_7, a_8, a_9)$ . First we take the barycenter of the triangle of three points  $(a_1, a_2, a_3), (a_4, a_5, a_6), (a_7, a_8, a_9)$  of  $\mathbb{R}^3$ , then we use  $\text{method}_3$ . We define

$$\text{way}_3(\vec{v}) := \left( \frac{1}{3} \cdot (a_1 + a_4 + a_7) + \frac{1}{6} \cdot (a_2 + a_5 + a_8), \frac{1}{6} \cdot (a_2 + a_5 + a_8) + \frac{1}{3} \cdot (a_3 + a_6 + a_9) \right). \quad (2.3)$$

In the case of a vector  $\vec{w} := (a_1, a_2, a_3, \dots, a_{26}, a_{27})$  from  $\mathbb{R}^{27}$  we use  $\text{method}_3$  for the barycenter of three barycenters of three triangles, which are generated by nine points  $(a_1, a_2, a_3), (a_4, a_5, a_6), \dots, (a_{25}, a_{26}, a_{27})$  of  $\mathbb{R}^3$ . This means

$$\text{way}_3(\vec{w}) := \left( \frac{1}{9} \cdot a + \frac{1}{18} \cdot b, \frac{1}{18} \cdot b + \frac{1}{9} \cdot c \right) \quad (2.4)$$

where

$$a := a_1 + a_4 + a_7 + a_{10} + a_{13} + a_{16} + a_{19} + a_{22} + a_{25}, \quad (2.5)$$

$$b := a_2 + a_5 + a_8 + a_{11} + a_{14} + a_{17} + a_{20} + a_{23} + a_{26}, \quad (2.6)$$

$$c := a_3 + a_6 + a_9 + a_{12} + a_{15} + a_{18} + a_{21} + a_{24} + a_{27}. \quad (2.7)$$

We omit to show a general formula of  $\text{way}_k$ .

**Remark 2.1.** If  $n < k$  it holds  $\mathbb{R}^n \subset \mathbb{R}^k$ . In place of the vector  $(a_1, a_2, a_3, \dots, a_{n-1}, a_n)$  of  $\mathbb{R}^n$  we can use  $(a_1, a_2, a_3, \dots, a_{n-1}, a_n, 0, 0, 0, \dots, 0, 0) \in \mathbb{R}^k$ .

**Remark 2.2.** To avoid fractions we may multiply  $\text{method}_k(\vec{v})$  or  $\text{way}_k(\vec{v})$  with a suitable factor to ensure an integer at the same position in  $\vec{v}$  if  $\vec{v}$  has an integer there.

### 3 Examples

As an example we take the four dimensional cube, which is the convex hull of four dimensional vectors  $(a, b, c, d) \in \mathbb{R}^4$ , where the variables  $a, b, c, d$  either are 0 or 1. Each such point is called a *vertex* of the cube. Hence a four dimensional cube has 16 vertices.

By `method4` we get 9 vertices  $(x, y)$ , where  $x$  and  $y$  is 0 or 1 or 2.

We get the same result if we use `way2` and Remark 2.2. By line (2.1) and Remark 2.2 the presentation in  $\mathbb{R}^2$  has 9 vertices  $(0, 0), (0, 1), (0, 2), (1, 0), (1, 1), (1, 2), (2, 0), (2, 1), (2, 2)$ .

We repeat the presentation by Remark 2.1 since  $\mathbb{R}^4 \subset \mathbb{R}^5$ . Instead of points  $(a, b, c, d)$  we use points  $(a, b, c, d, 0)$  with variables  $a, b, c, d$  either 0 or 1. It holds `method5` $(a, b, c, d, 0) = (a + b + \frac{1}{2} \cdot c, \frac{1}{2} \cdot c + d)$ . By Remark 2.2 we multiply all points with 2 to avoid fractions. We get with `method5` 12 points  $(x, y)$ , where  $x$  is 0,1,2,3,4,5, and  $y$  is from the set  $\{0, 1, 2, 3\}$ . Note that  $c$  occurs both in  $x$  and  $y$ .

With `way3` we repeat the presentation by Remark 2.1, since  $\mathbb{R}^4 \subset \mathbb{R}^9$ . Instead of points  $(a, b, c, d) \in \mathbb{R}^4$  we take points  $(a, b, c, d, 0, 0, 0, 0, 0) \in \mathbb{R}^9$ . By Remark 2.2 we multiply the 12 resulting points with 6. We get by line (2.3):  $(0, 0), (2, 0), (4, 0), (0, 2), (2, 2), (4, 2), (1, 1), (3, 1), (5, 1), (1, 3), (3, 3), (5, 3)$ .

**Acknowledgements:** We thank Franziska Brown for a careful reading of the paper

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