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## **THEORY OF AUGMENTED QUANTUM REALITY**

### **Abstract**

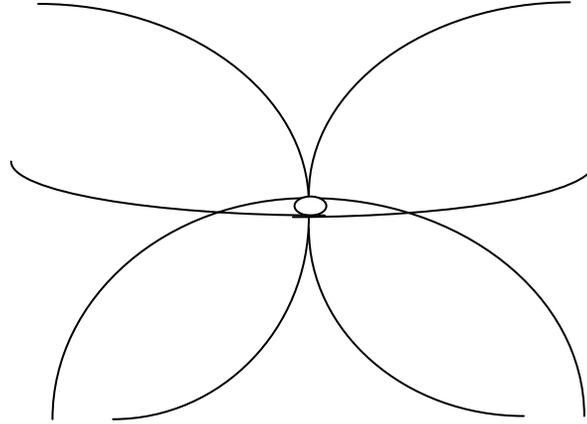
We present here our quantum propagation and entanglement system for virtual reality remote space computers and TVs with photonic displays in laser activated imagery. This concept is based on **1935 Einstein-Podolsky-Rosen Argument in Quantum Theory**. Einstein maintains (Bacciagaluppi and Valentini 2009, p. 488) “the interpretation, according to which  $|\psi|^2$  expresses the probability that *this* particle is found at a given point, assumes an entirely peculiar mechanism of action at a distance, which prevents the wave continuously distributed in space from producing an action in two places on the screen. Einstein continues: “in my opinion, one can remove this objection only in the following way, that one does not describe the process solely by the Schrödinger wave, but that at the same time **one localizes the particle during propagation**.”

### **Elaboration**

Our **quantum harmonics electronic system** will be based on a **quantum carrier (quantum ball)** and jump-resonance phenomena of nonlinear feedback control systems. The nonlinearities are those whose outputs are single-valued odd functions of the inputs and are independent of frequencies of the photonic inputs. The general conditions under which jump-resonance occurs will be given and the system with saturation nonlinearity will be analyzed. The essential objective is to define **the contours on the complex plane** for the constant values of system variables, e.g., input amplitude, amplitude ratio, and phase shift.

Common **Frequency Hopping Spread Spectrum (FHSS)** will be upgraded by us in our quantum harmonics system to randomly propagate atomic particles by photonic switching from one signal carrier (quantum tube, see our quantum harmonics paper) to other quantum channels in thereby achieved dynamic equilibrium beyond chaotic interference. Fermi-Dirac distribution function (see ref. 2) and (electrovacuum) solutions of the Einstein (Einstein-Maxwell) field equations are applicable.

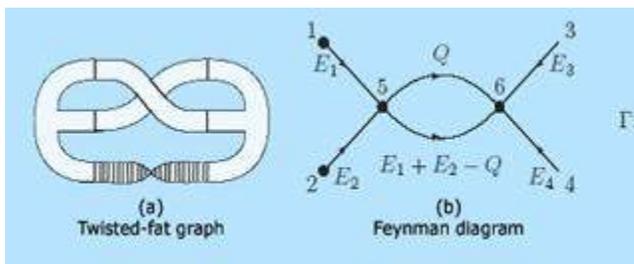
Same concept can be applied in our **remote quantum loops space display system** (see the diagram in fig. 1 below) to constitute space computers and TVs (see fig. 2). We accordingly introduce here the notions of a **spinning quantum spring** (fig. 2) to constitute a **spinning quantum ball** created by a multimodal quantum structure in fig. 1:



**Fig. 1. This diagram shows integrated quantum loops with central spinning quantum spring, which defines the horizon of the rotating plain constituting a quantum carrier – quantum ball to create a 3D space plasma imagery display (fig. 3 below) in self-generated and contained e.m. field as in a ball lighting (see ref. 3 and 4) to be activated by a tunable pulse laser via spectral prism and acoustic membrane in a combination of colors and sounds of a quantum computer and TV.**

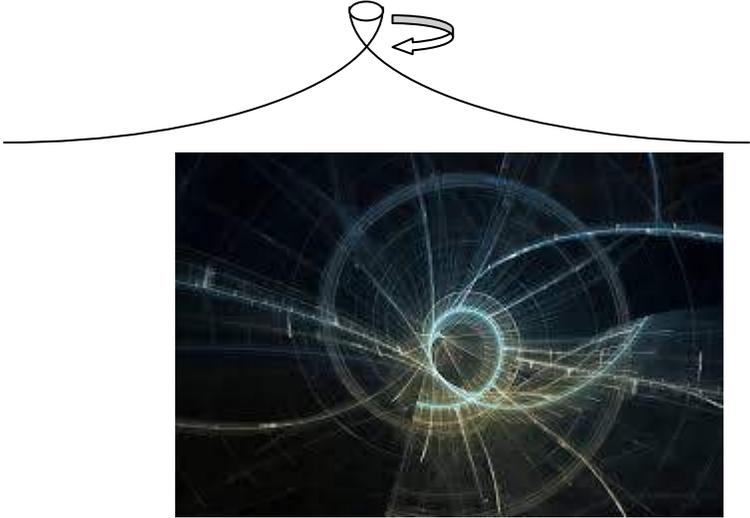
It appears that our quantum ball carrier is a continuum of possible energies. When the carrier is confined to a 3D space, the quantum energy levels begin to spread out and the quantum nature becomes detectable, i.e., electrons will settle in the quantum ball and not in the adjacent layers. This carrier will then exhibit the quantum effects imposed on it, where the number of particles trapped in the carrier can be controlled by an external voltage.

Compare our multimodal quantum loops 3D diagram in fig. 1 with Feynman diagram of quantum field geometry:



**Feynman diagram quantum field geometry**

To visualize the spinning nature of our multimodal quantum system in fig 1, we show in fig. 2 the spinning central quantum spring, which sustains our quantum ball's overall structure:

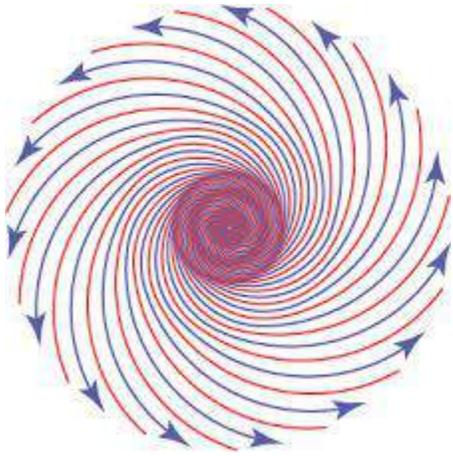


**Fig.2. Spinning quantum spring to create the quantum ball (compare with the ball lightning image below in ref. 1)**



**Ref. 1 Ball lightning**





Ref. 2. Spiral propagation of light

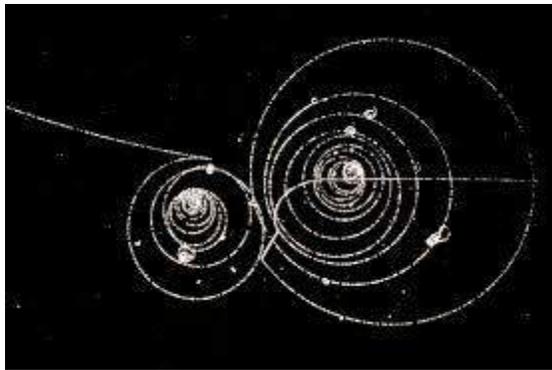
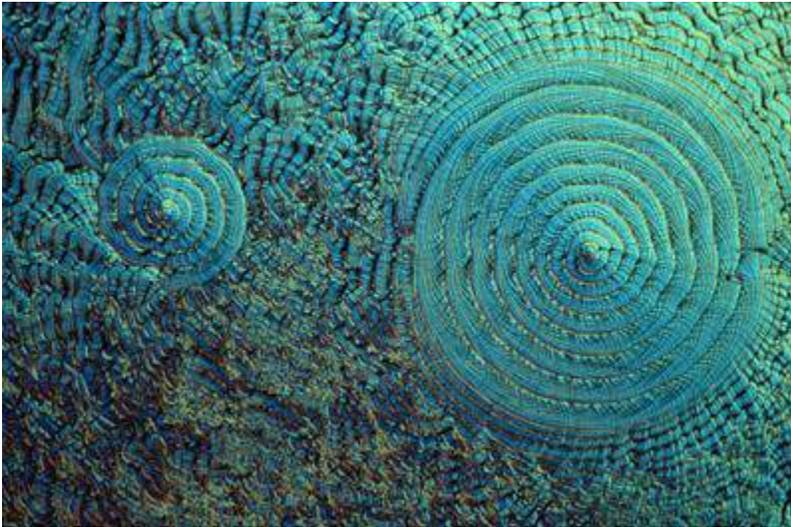


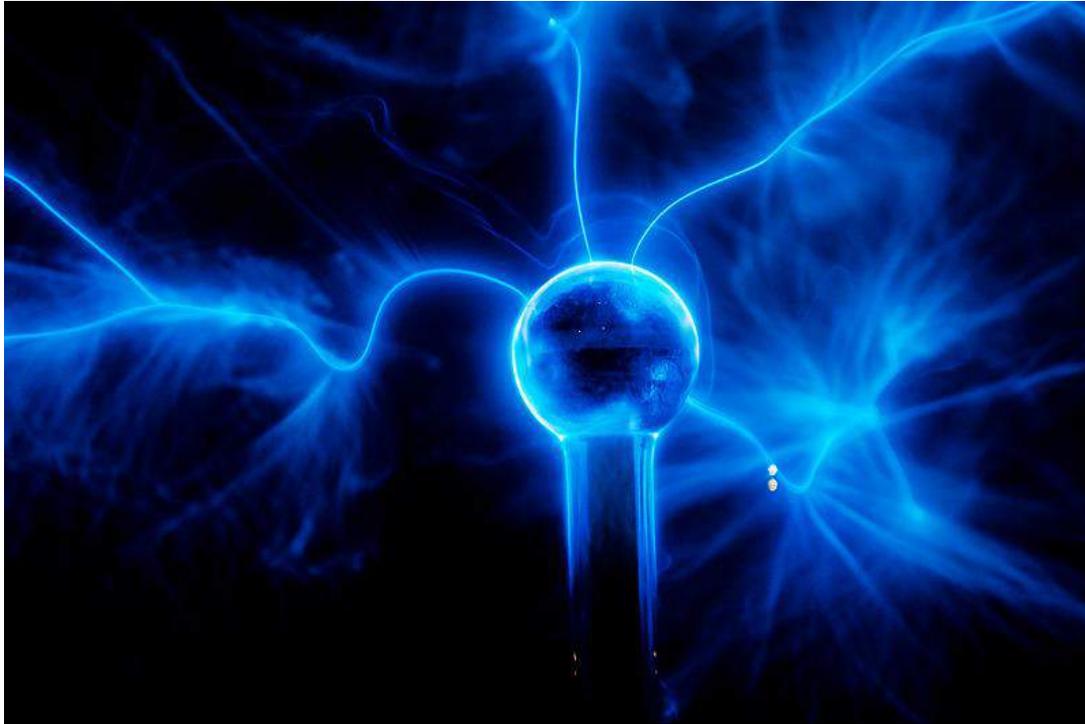
Fig. 3 shows our remote spinning quantum spiral in 3D space display per classical field theory with space-time manifold  $M$  (fig. 4 below) and field space  $F$ , where  $\phi : M \rightarrow F$ , and action critical points are  $S[\phi], dS = 0$



**Fig. 4. space-time manifold M**



**Ref. 3. Compare our 3D spinning quantum ball display in fig. 3 with the pictured here in ref. 3 ball lightning structure**



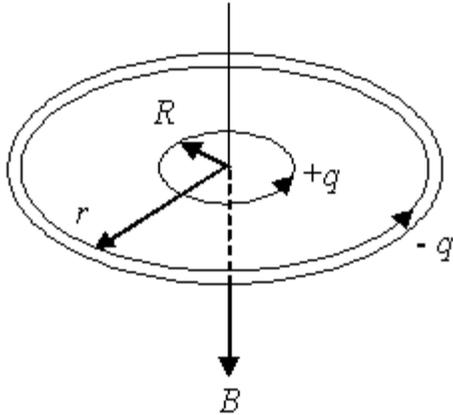
#### Ref. 4

#### **Electron-ionic model of ball lightning**

From Wikiversity

The **electron-ionic model of ball lightning** was represented by Sergey G. Fedosin , a physicist and the philosopher from Perm, Russia, and Sergey A. Kim, from Perm state university, in a number of works.

In this model, ball lightning is a cluster of the very hot ionized air with the positive charge in general, whose shell consists of the rapidly revolving electrons with the total current up to  $1,4 \cdot 10^5$  A. Ball lightning as whole is supported by the balance of the electromagnetic forces, which act between the charges. Positive ions inside the lightning are distributed freely as a result of the spherical symmetry, and attract to themselves the electrons of shell, retaining them from the dispersion. According to the model, the ball lightning is formed from two close branches of a linear lightning at the time of termination of current in the main channel with the subsequent closure of branches in a current ring.



Equatorial cross-section model of ball lightning as a distinct ring on the current sheet spheroidal shape.  $R$  - radius of rotation of ions in the equilibrium shell around the magnetic field with induction  $B$ ,  $r$  - radius of the outer electron shell.

Electronic currents in the shell create strong magnetic field inside the lightning. These currents are perpendicular to rotational axis, the diameter of rotation decreases to the poles, where magnetic field grows. This retains positive ions from the dispersion along the rotational axis due to the effect of magnetic bottle. Basic magnetic field inside the lightning is directed along the rotational axis. I.e., ions can move along the axis along the lines of magnetic field. From other side, the ions revolve in the circle perpendicularly to axis under the action of Lorentz force with respect to their thermal velocity. As a result at a certain distance from the axis of lightning appears the intersection of two ion flows, which is observed as the luminous shells inside the lightning. Emission from the shells appears from friction and recombination of the being intersected ion flows.

Theory predicts from the first principles the maximum diameter of ball lightning 34 cm. With the larger size the summary charge of lightning, which has positive sign, grows to the value of  $10^{-5}$  C and appears the electrical breakdown of air near the lightning. The energy of the lightning in this case reaches 10.6 kJ, the current in the shell  $1.4 \cdot 10^5$  A, the internal magnetic field of 0.5 Tesla. Because of its charge ball lightning does not simply float under the action of the force of Archimedes, but it is retained by electric force from clouds and the induced charge on the Earth. The formula for the maximum radius of ball lightning has the form:

$$r = \frac{mc^2}{qE_0},$$

### **Ref. 5**

### **Derivation of the Fermi-Dirac distribution function**

(©. B. Van Zeghbroeck, 1998)

We start from a series of possible energies, labeled  $E_i$ . At each energy we can have  $g_i$  possible states and the number of states that are occupied equals  $g_i f_i$ , where  $f_i$  is the probability of occupying a state at energy  $E_i$ .

The number of possible ways - called configurations - to fit  $g_i f_i$  electrons in  $g_i$  states, given the restriction that only one electron can occupy each state, equals:

$$W_i = \frac{g_i!}{(g_i - g_i f_i)! g_i f_i!}$$

This equation is obtained by numbering the individual states and exchanging the states rather than the electrons. This yields a total number of  $g_i!$  possible configurations. However since the empty states are all identical, we need to divide by the number of permutations between the empty states, as all permutations can not be distinguished and can therefore only be counted once. In addition, all the filled states are indistinguishable from each other, so we need to divide also by all permutations between the filled states, namely  $g_i f_i!$ .

The number of possible ways to fit the electrons in the number of available states is called the multiplicity function.

The multiplicity function for the whole system is the product of the multiplicity functions for each energy  $E_i$

$$W = \prod_i W_i = \prod_i \frac{g_i!}{(g_i - g_i f_i)! g_i f_i!}$$

Using [Stirling's approximation](#), one can eliminate the factorial signs, yielding:

$$\ln W = \sum_i \ln W_i = \sum_i [g_i \ln g_i - g_i(1 - f_i) \ln(g_i - g_i f_i) - g_i f_i \ln g_i f_i]$$

The total number of electrons in the system equals  $N$  and the total energy of those  $N$  electrons equals  $E$ . These system parameters are related to the number of states at each energy,  $g_i$ , and the probability of occupancy of each state,  $f_i$ , by:

$$N = \sum_i g_i f_i$$

and

$$U = \sum_i E_i g_i f_i$$

According to the basic assumption of statistical thermodynamics, all possible configurations are equally probable. The multiplicity function provides the number of configurations for a specific set of occupancy probabilities,  $f_i$ . The multiplicity function sharply peaks at the thermal equilibrium distribution. The occupancy probability in thermal equilibrium is therefore obtained by finding the maximum of the multiplicity function,  $W$ , while keeping the total energy and the number of electrons constant.

For convenience, we maximize the logarithm of the multiplicity function instead of the multiplicity function itself. According to the Lagrange method of undetermined multipliers, we must maximize the following function:

$$\ln W - a \sum_j g_j f_j - b \sum_j E_j g_j f_j$$

where  $a$  and  $b$  need to be determined. The maximum multiplicity function is obtained from:

$$\frac{\partial}{\partial (g_i f_i)} \left[ \ln W - a \sum_j g_j f_j - b \sum_j E_j g_j f_j \right] = 0$$

which can be solved, yielding:

$$\ln \frac{g_i - g_i f_i}{g_i f_i} - a - b E_i = 0$$

or

$$f_i = f_{FD}(E_i) = \frac{1}{1 + \exp(a + b E_i)}$$

which can be written in the following form

$$f_{FD}(E_i) = \frac{1}{1 + \exp\left(\frac{E_i - E_F}{\beta}\right)}$$

with  $\beta = 1/b$  and  $E_F = -a/b$ . The symbol  $E_F$  was chosen since this constant has units of energy and will be the constant associated with this probability distribution.

Taking the derivative of the total energy, one obtains:

$$dU = \sum_i E_i d(g_i f_i) + \sum_i g_i f_i dE_i$$

Using the [Lagrange equation](#), this can be rewritten as:

$$dU = \beta d(\ln W) + \sum_i g_i f_i dE_i + E_F dN$$

Any variation of the energies,  $E_i$ , can only be caused by a change in volume, so that the middle term can be linked to a volume variation  $dV$ .

$$dU = \beta d(\ln W) + \left[ \sum_i g_i f_i \frac{dE_i}{dV} \right] dV + E_F dN$$

Comparing this to the thermodynamic identity:

$$dU = TdS - pdV + \mu dN$$

one finds that  $\beta = 1/kT$  and  $S = k \ln W$ . The energy,  $E_F$ , equals the energy associated with the particles,  $\mu$ .

The comparison also identifies the entropy,  $S$ , as being the logarithm of the multiplicity function,  $W$ , multiplied with Boltzmann's constant.

The Fermi-Dirac distribution function then becomes:

$$f_{FD}(E) = \frac{1}{1 + \exp\left(\frac{E - E_F}{kT}\right)}$$